Functions

Defining a sequence of statements for code reuse

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What is a Function?

 A function is a named sequence of statements that performs a computation.

```
def displaygreetings():
    print("hello")
```

- When calling a function, you type the function's name, followed by parentheses, which can contain zero or more arguments.
- An argument is an input to the function.
- Then, the function performs some action, depending on its arguments.
- When there are muliple arguments to a function, you separate them with commas.

Built-in Functions

- There are a number of built-in functions that are included in Python, which are designed to solve common problems.
- These built-in functions include the following:
 - > print()
 - max()
 - > min()
 - > len()
- You should consider the names of these built-in functions as reserved keywords. Do not use them as variable names.

The max() function will return the largest value in a collection of items.

- ▶ max(42, 17) \rightarrow 42
- ▶ max(3.59, 8.24, 9.71, 6.53) \rightarrow 9.71
- ▶ max("abcdef") → "f"

The min() function will return the smallest value in a collection of items.

- ▶ min(26, 17, 57, 35) \rightarrow 18
- ▶ $\min(9.38, 4.75, 3.49, 8.75, 7.41) \rightarrow 3.49$
- ▶ min("abcdef") \rightarrow "a"

The len() function returns the quantity of items in the collection. If the argument is a string, then len() returns the number of letters in the string.

▶ len("pepperoni") \rightarrow 9

Type Conversion Functions

- Python provides built-in functions that convert values from one data type to another.
- These built-in functions include the following:
 - int()
 - > float()
 - str()

The int() Function

The int() function takes any value and converts it to an integer. If the given argument can't be converted, then int() exits with a Traceback(in other words, an error).

- ▶ $int("32") \rightarrow 32$
- ▶ int("hello") → Traceback

int() can convert floating-point values to integers. It retains the whole number part, and discards the fractional part.

- ▶ $int(3.9999) \rightarrow 3$
- $int(-2.3) \rightarrow -2$

The float() Function

The float() function converts integers and strings to floating-point numbers.

- ▶ float("32") → 32.0
- ▶ float("3.14159") → 3.14159

The str() function converts integers and floating-point numbers to strings.

- ▶ str(32) → "32"
- ▶ str(3.14159) → "3.14159"

str() is useful when displaying numerical output to the user, because the concatenation operator only joins strings:

print("pi is: " + str(3.14))

Random Numbers

- The random module provides functions that generate pseudorandom numbers.
- To use the random module, you must include the following statement at the top of your program:

import random

A Note about Modules

- Python includes such a large number of functions, that they are organized into special groups called modules.
- Before using any functions from a module, you must import the module as demonstrated here:

import modulename

To use a function from a module, you must type the module name, followed by a period, followed by the name of the function you want. For example:

num = random.randint(3, 8)

The random() Function

- random() returns a random floating-point number in the range: 0.0 to 0.99999999
- ▶ In mathematical notation, this is expressed as: [0.0, 1.0]

```
import random
num = random.random()
print(num)
```

The randint(low, high) Function

- randint(low, high) takes in two parameters: low and high.
- Then, it returns a random integer within the inclusive range of those two values.
- In mathematical notation, this is: [low, high]

```
import random
num = random.randint(1, 6)
print(num)
```

The choice() Function

- choice() selects an element at random from a collection of items.
- Usually, the collection is a list data structure. Lists will be covered in a later section.
- Note that in the following example, each of the numbers has a 25% chance of being selected.

```
import random
num = random.choice([18, 23, 9, 35])
print(num)
```

Python has a math module that provides most of the familiar mathematical functions that you would see on a calculator.

import math

Math Functions

The following are some of the mathematical functions that are included in the math module.

- sqrt(x): This computes the square root of x.
- exp(x): This computes the exponential function, e^x .
- ▶ log(x): This computes the natural log function, ln x
- log10(x): This computes the logarithm base-10 function, log₁₀ x
- sin(x), cos(x), tan(x): Computes the trigonometrical functions. The angle x must be expressed in radians, not degrees.
- Note that the mathematical constant π is included: math.pi

Creating Customized Functions

- The ability to define your own functions is a fundamental programming concept.
- Functions allow your program to become shorter, well organized, easier to read, easier to debug, and more reusable.
- A function definition specifies the name of a new function, and the sequence of statements that execute when the function is called.
- Once we define a function, we can reuse it over and over in our program.

The Structure of a Function Definition

- The first line of a function definition is called the header, and the rest is called the body.
- The header consists of the keyword def, then the function name, then parentheses, which may contain zero or more parameters.
- If there are multiple parameters in a function definition, then they must be separated by commas.
- The rules for naming functions are the same as the rules for naming variables(no punctuation, don't start with a number, etc.).
- There must be a colon at the end of the header.

The Structure of a Function Definition

The following is an example of a function which has no parameters, and does not return a value.

def displaygreeting():
 print("hello world")

Once you have defined a function, you can call it from anywhere in your program. You can even call a function from within another function.

displaygreeting()

Note that the function definition must come before the function call in your program.

Functions which Return a Value

- Some functions perform actions and yield results. These require the use of the keyword return.
- When a function reaches the following line in its body:

return <value>

- The function stops executing, and returns <value> as its output.
- The body of a function may contain several return statements, but only the first one executed causes the function to exit.

```
def calculatesquare(side):
    return side**2
```

Flow of Execution

- The Python interpreter begins execution at the first statement of the program.
- Statements are executed one line at a time, in order, from top to bottom.
- Now that we have function definitions in our program, we have to keep in mind that the statements inside a function are not executed until the function is called.

Flow of Execution

- In a program with user-defined functions, execution will begin at the first statement which is outside any function.
- If a function call is made, the flow jumps to the body of the function, executes all statements there, and then comes back to pick up where it left off.
- Therefore, when reading a program, execution does not always proceed from top to bottom. Sometimes, it makes more sense to follow the flow of execution of the program.

Parameters and Arguments

- When a function is called, sometimes we must supply input values to that function, in between the parentheses. These are called **arguments**.
- However, when we define a function, we can have elements in between the parentheses called parameters.
- These parameters are actually variables which are local in scope to the function. This means that they cannot be used outside of that function.

Parameters and Arguments

def displaytwice(word):
 print(word)
 print(word)

- The parameter word can only be used inside the displaytwice function.
- ► The following is the function call:

displaytwice("hello")

- The argument "hello" is bound to the parameter variable word.
- Wherever word appears in the function, the value "hello" will be substituted.

Functions: End of Notes