

Robust Rate Adaptation for 802.11 Wireless Networks

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Key Points of the RRAA Paper

- ▶ Rate Adaptation(RA):
 - ▶ Allows for each device to adapt the runtime transmission rate based on the dynamic channel condition
- ▶ Several existing RA Algorithms are:

ARF	AARF	SampleRate
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- ▶ 5 popular design guidelines used by these RA algorithms are critiqued
- ▶ Proposal of a Robust Rate Adaptation Algorithm(RRAA):
 - ▶ Uses a *short-term loss ratio* to guide rate selection
 - ▶ Applies an adaptive RTS filter to suppress collision losses
- ▶ Experimental analysis confirms RRAA superiority

The IEEE 802.11 WLAN Standard

- ▶ Access Points and Clients use 802.11 a/b/g devices
- ▶ 802.11 DCF mode: a DATA-ACK exchange is performed between Access Point and Client
- ▶ Each device may adapt to the following transmission rate options:

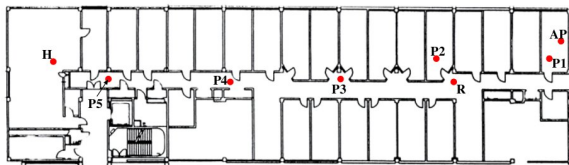
802.11b(2.4GHz):	1, 2, 5.5, 11 Mbps
802.11a(5GHz):	6, 9, 12, 18, 24, 36, 48, 54 Mbps
802.11g(2.4GHz):	1,2,5.5,6,9,11,12,18,24,36,48,54 Mbps

- ▶ The goal of rate adaptation is to maximize the transmission throughput at the receiver
- ▶ Existing RA algorithms make rate decisions based on ACK, indicating successful DATA packet delivery or transmission failure

Experimental Setup

▶ Access Points:

- ▶ AP uses the Agere 802.11a/b/g chipset, all 3 clients supported
- ▶ It implements the 802.11 MAC in the FPGA firmware
- ▶ H periodically broadcasts packets, acts as a hidden station



▶ Receiving Clients:

- ▶ P1, P2, P3, P4, P5 and R
- ▶ Linux 2.6 kernel, CISCO Aironet 802.11a/b/g Adapters
- ▶ The wireless device driver is MADWiFi

Experimental Methodology

- ▶ Static scenario: All devices stationary
 - ▶ Evaluates the stability and robustness of the algorithms
 - ▶ Can the RA stabilize around an optimal rate?
 - ▶ Explores sensitivity to random frame losses
- ▶ Mobile scenario: AP stationary, Client in motion
 - ▶ Evaluates algorithm responsiveness in adapting to significant channel variations
- ▶ Hidden station scenario
 - ▶ Assesses how an algorithm performs under collision losses
- ▶ Uncontrolled field trial
 - ▶ Performed during regular office hours
 - ▶ Evaluates how the different RA algorithms perform in realistic situations

Existing RA Algorithms: ARF, AARF and SampleRate

- ▶ AutoRate Fallback(ARF):
 - ▶ Uses *probe packets* sent at a higher transmission rate
 - ▶ If the packet succeeds, the rate is increased
 - ▶ The rate is decreased on 2 consecutive transmission failures
- ▶ Adaptive AutoRate Fallback(AARF):
 - ▶ Improves the stability of ARF
 - ▶ When a probe packet fails, the probing threshold is doubled
- ▶ SampleRate:
 - ▶ Best algorithm for static settings
 - ▶ Transmits at the rate with the smallest transmission time
 - ▶ Periodically sends out probe packets to a randomly selected rate

The RA Mechanisms

- ▶ Estimation of the best transmission rate
 - ▶ What information can be used in the estimation?
 - ▶ How should the best transmission rate be estimated?

Physical-layer	direct estimation	SNR or PHY metrics	RBAR, OAR
Link-layer	indirect estimation	frame transmission	ARF, SampleRate
Hybrid	inference	both PHY and link-layer	HRC

The RA Mechanisms

- ▶ Collection of Link-layer information
- ▶ *Data-frame* approach:
 - ▶ Probing: a few data frames are periodically transmitted at a rate different from the current one
- ▶ *Signaling-frame* approach
- ▶ Estimation strategies
 - ▶ *Deterministic pattern*: Consecutive frame successes indicate good channel conditions
 - ▶ *Statistical frame metrics*
- ▶ Rate adjustment actions
 - ▶ *Sequential*: Increase/decrease the current rate by one level
 - ▶ *Best rate*: Jump multiple levels to a better rate

Guideline 1: Decrease transmission rate upon severe packet loss

- ▶ Original motivation
 - ▶ Link condition between sender and receiver deteriorates
 - ▶ Significant losses occur at the current rate
 - ▶ Sender adapts by switching to lower rate
- ▶ Hidden station scenario
 - ▶ A receiver experiences significant packet losses with hidden stations present
 - ▶ Decreasing the rate only worsens the collisions
- ▶ The RA solution should identify the cause of the packet losses and act accordingly

Guideline 1: Decrease transmission rate upon severe packet loss

- ▶ Experimental analysis
 - ▶ Setup: A sender at AP, a receiver at R and a hidden terminal at H
 - ▶ When H broadcasts its packets at 0.379Mbps, R experiences 60% losses for all algorithms
 - ▶ The heavy collision losses cause the RA algorithms to reduce their rates to 1Mbps
 - ▶ If RA is turned off and FixedRate is used at 11Mbps, the throughput improves to 1.46Mbps

	ARF	AARF	SampleRate	FixedRate
Throughput (Mbps)	0.65	0.56	0.58	1.46
Loss Ratio	61%	60%	59%	60%

Guideline 2: Use probe packets to assess possible new rates

- ▶ Intention
 - ▶ *Probe packets*: data frames sent out at a different transmission rate
 - ▶ If the probe packets are successful, the algorithm will switch to the better rate
- ▶ Downsides
 - ▶ A successful probe can be misleading, and trigger an incorrect rate increase
 - ▶ An unsuccessful probe can incur overly harsh penalties on any future rate adaptations
- ▶ A statistically small number of probe packets can dramatically influence the RA algorithms

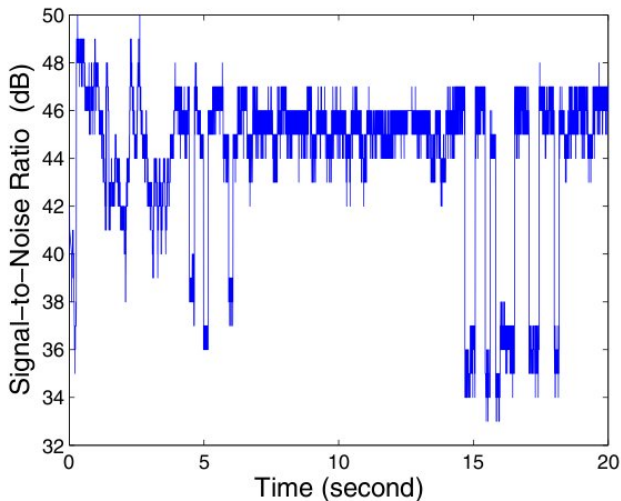
Guideline 3: Use consecutive transmission successes/losses to increase/decrease rate

- ▶ Intention
 - ▶ The rate should be changed only when the transmission successes or failures are consecutive
- ▶ Experimental analysis
 - ▶ AP has RA algorithm and frame retry switched off
 - ▶ For each run, manually fix the transmission rate that gives the highest throughput
 - ▶ The success/failure event for each packet transmission is recorded in the AP
- ▶ Transmission probabilities
 - ▶ A statistical analysis reveals that consecutive transmission successes are difficult to consistently achieve
 - ▶ Packet losses are randomly distributed, and interfere with deterministic pattern schemes

Guideline 4: Use PHY metrics like SNR to infer new transmission rate

- ▶ In theory, physical-layer metrics should lead to an accurate rate estimation
- ▶ Practical difficulties
 - ▶ Experimental studies show there is no strong correlation between SNR and delivery probability
 - ▶ SNR variations make rate estimation highly inaccurate
- ▶ Experimental analysis
 - ▶ Send back-to-back UDP packets from the AP to the client and sample the SNR value
 - ▶ The SNR value can commonly have variations of 5dB between consecutive transmissions
 - ▶ The large SNR variation can lead to multiple rate level deviations when adjusting the transmission rate

Guideline 4: Use PHY metrics like SNR to infer new transmission rate



Guideline 5: Long-term smoothed operation produces best average performance

- ▶ Underlying hypothesis
 - ▶ Long-term estimation/action will smoothen out the impact of random errors
 - ▶ Lead to best average performance
- ▶ Practical assessment
 - ▶ Smaller sampling periods perform much better than longer ones
 - ▶ Existing RA algorithms are unable to exploit short-term opportunistic gain in the wireless channel
- ▶ Long-term, infrequent rate change decisions can lead to performance penalties

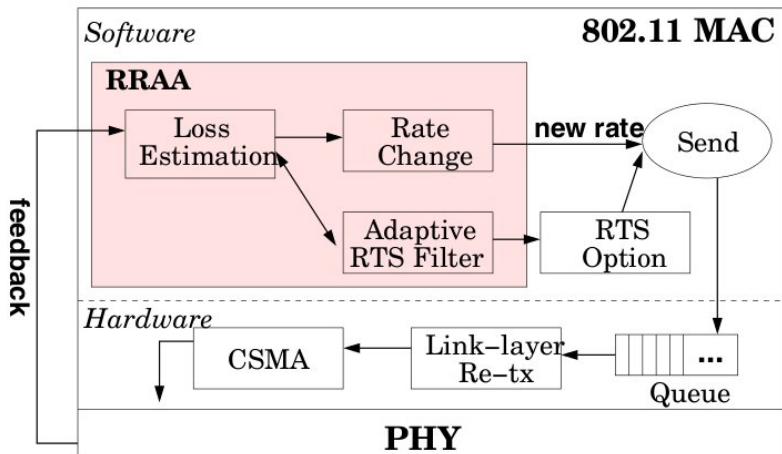
Guideline 5: Long-term smoothed operation produces best average performance

- ▶ Experimental analysis
 - ▶ Sender at P2 uses the ONOE algorithm in MADWiFi to send packets to the AP
 - ▶ The sampling period is varied and the results are tabulated
 - ▶ A small sampling period of 100ms produces the best average performance in the long term

Sampling intervals (ms)	5000	1000	500	100
UDP Throughput (Mbps)	14.9	15.3	16.5	17.1

- ▶ Mobile experiment
 - ▶ A person carries the 802.11b receiver in a route around the building
 - ▶ Compare the ARF and SampleRate algorithms
 - ▶ SampleRate has a smaller average UDP throughput, because it is penalized by delayed rate-change decisions

The Robust Rate Adaptation Algorithm (RRAA)

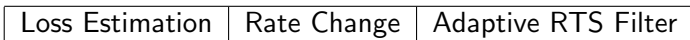


The Robust Rate Adaptation Algorithm (RRAA)

- ▶ Maximize the aggregate throughput in the presence of various channel dynamics.
- ▶ Design goals:
 - ▶ Robust against random loss
 - ▶ Mild, random channel variations should not affect the stability of the rate and throughput
 - ▶ Responsive to drastic channel changes
 - ▶ Quickly track the rate increase/decrease associated with the channel change
 - ▶ Responds properly to severe channel degradation e.g. hidden terminals, microwave ovens, etc.

The Robust Rate Adaptation Algorithm (RRAA)

- ▶ Design concepts:
- ▶ Short-term loss ratio
 - ▶ Assess the channel with a *frame loss ratio* and adapt the transmission rate accordingly
- ▶ Adaptive application of the RTS handshake
 - ▶ Selectively turns on the RTS/CTS exchange to suppress collision losses
- ▶ RRAA Modules:



- ▶ RRAA adjusts the transmission rate based on:
 - ▶ The frame loss ratio
 - ▶ Calculated over the previous *short-term* time window

RRAA: Loss Estimation and Rate Change

- ▶ The RRAA Algorithm
 - ▶ Starts with the highest rate
 - ▶ Selection of a new rate initializes an estimation window of *ewnd* frames
 - ▶ The loss ratio is based on the number of frames lost in *ewnd*
- ▶ Runtime loss ratio:

$$P = \frac{\#LostFrames}{\#TransmittedFrames}$$

RRAA: Loss Estimation and The RRAA-BASIC Algorithm

```
1  R=highest_rate;
2  counter=ewnd(R);
3  while true do
4      rcv_tx_status(last_frame);
5      P = update_loss_ratio();
6      if( counter == 0 )
7          if      (P > PMTL) then R = next_lower_rate();
9          elseif (P < PORI) then R = next_high_rate();
10         counter = ewnd(R);
11     send(next_frame,R);
12     counter--;
```

RRAA: Loss Estimation and Rate Change

- ▶ A new transmission rate is selected, based on the loss ratio P
- ▶ The rate is decreased if:
 - ▶ The loss ratio P is larger than the *Maximum Tolerable Loss* threshold, P_{MTL}
- ▶ The rate is increased if:
 - ▶ The loss ratio P is smaller than the *Opportunistic Rate Increase* threshold, P_{ORI}
- ▶ If the loss ratio P lies between P_{MTL} and P_{ORI}
 - ▶ The estimation window keeps *sliding forward*

RRAA: Loss Estimation and Rate Change

- ▶ Calculation of the P_{MTL} threshold
 - ▶ R_- is the next lowest rate to R
 - ▶ With a loss ratio of P^* , the throughput at R is the same as the loss-free throughput at R_-

$$P^*(R) = 1 - \frac{\text{Throughput}(R_-)}{\text{Throughput}(R)} = 1 - \frac{\text{txTime}(R)}{\text{txTime}(R_-)}$$

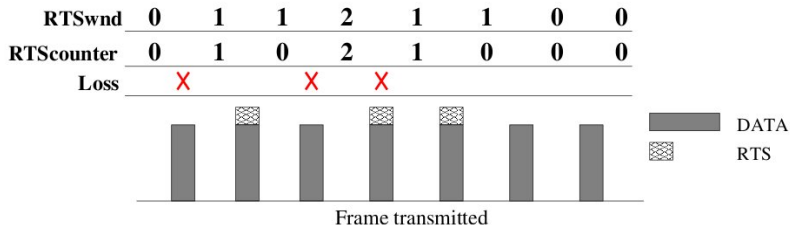
- ▶ Calculation of the P_{ORI} threshold
 - ▶ $P_{MTL}(R^+)$ is the threshold of the next higher rate
 - ▶ The loss ratio at R must be small enough for R_+ to stabilize

$$P_{ORI} = \frac{P_{MTL}(R^+)}{\beta}$$

RRAA Implementation Parameters

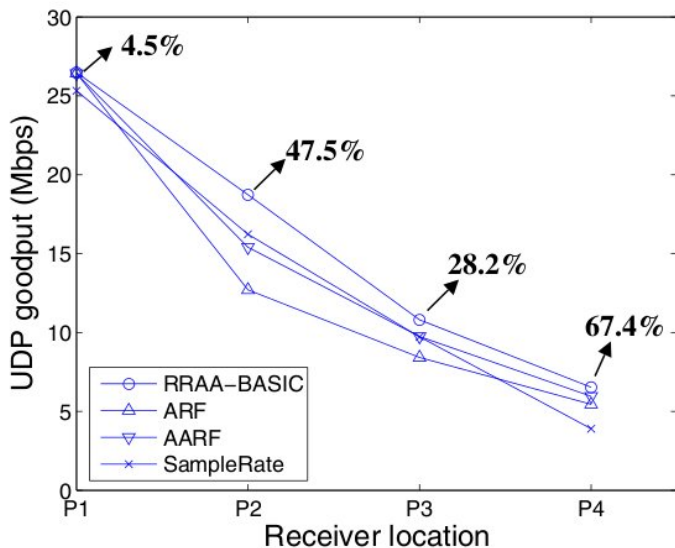
Rate (Mbps)	Critical Loss Ratio (%)	P_{ORI}	P_{MTL}	$ewnd$
6	N/A	50.00	N/A	6
9	31.45	14.34	39.32	10
12	22.94	18.61	28.68	20
18	29.78	13.25	37.22	20
24	21.20	16.81	26.50	40
36	26.90	11.50	33.63	40
48	18.40	4.70	23.00	40
54	7.52	N/A	9.40	40

RRAA: The Adaptive RTS Filter

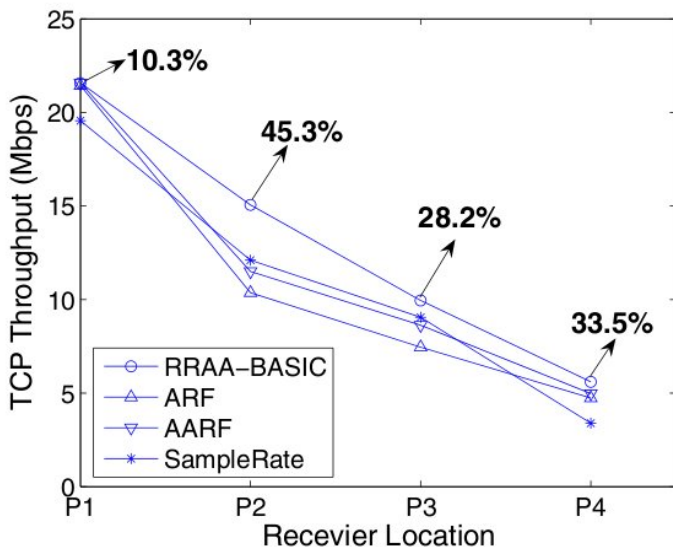


- ▶ Selectively turn on the RTS/CTS exchange to suppress collision losses
- ▶ When collision losses are severe, more frames are sent with RTS on
- ▶ During periods of mild or absent collision losses, use of the RTS/CTS exchange is minimized

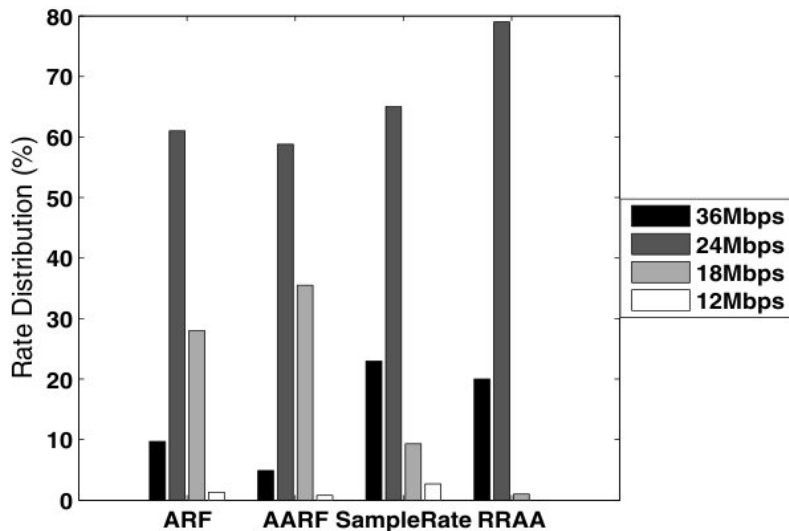
RRAA Performance Evaluation: UDP 802.11a Static



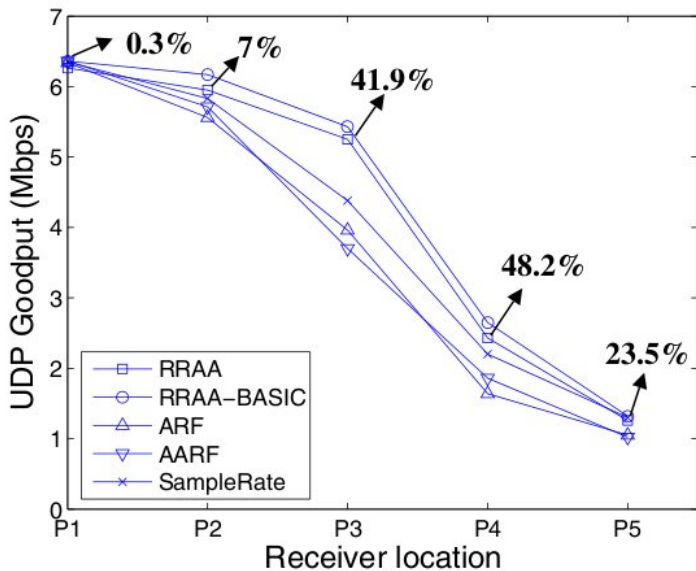
RRAA Performance Evaluation: TCP 802.11a Static



RRAA Performance Evaluation: 802.11a Rate Distribution



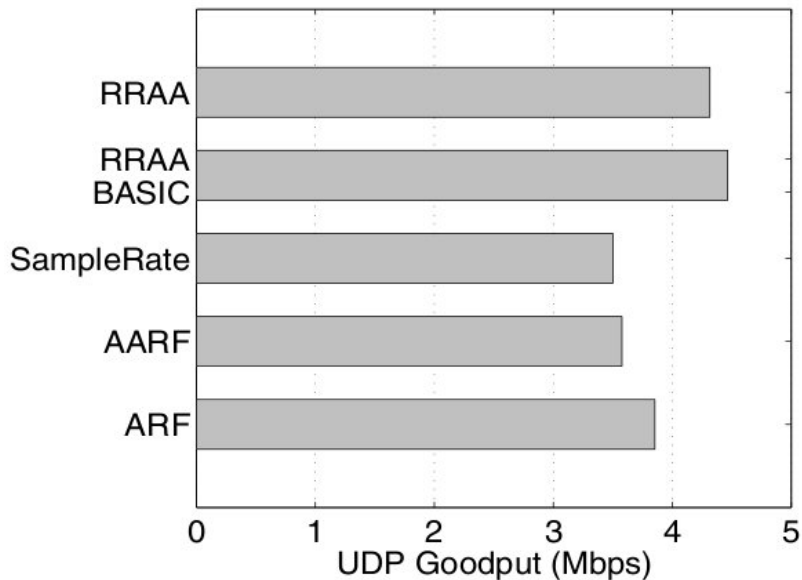
RRAA Performance Evaluation: UDP 802.11b Static



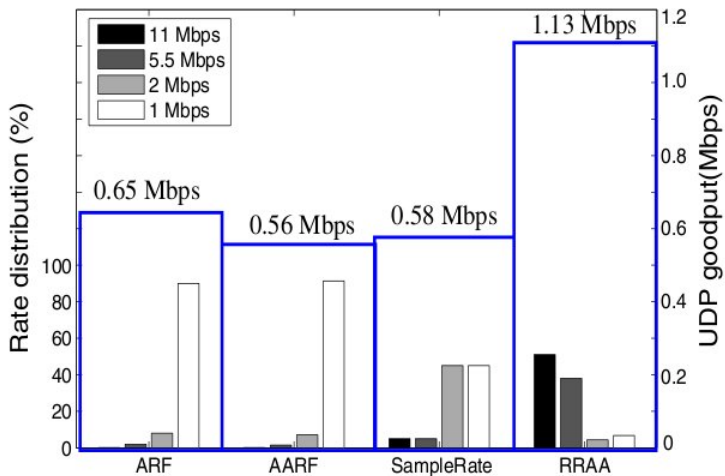
RRAA Performance Evaluation

- ▶ 802.11a
 - ▶ The RRAA-BASIC algorithm outperforms the other RA algorithms, in both UDP and TCP
 - ▶ RRAA-BASIC transmits 79% of its packets at 24Mbps
 - ▶ The others transmit only 59%~66% of their packets at this rate
 - ▶ RRAA-BASIC only reduces its transmission rate when its loss ratio threshold has been reached
 - ▶ This proves RRAA-BASIC is more robust to channel losses
- ▶ 802.11b
 - ▶ RRAA achieves 0.3%~48.2% throughput gain compared to the other algorithms

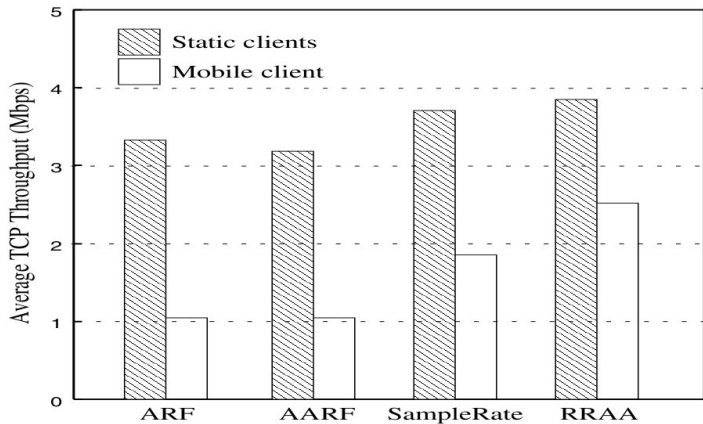
RRAA Performance Evaluation: Mobile Client



RRAA Performance Evaluation: Hidden Terminals



RRAA Performance Evaluation: Field Trials



RRAA Performance Evaluation

- ▶ Mobile Client
 - ▶ This scenario gauges the responsiveness of the RA algorithms
 - ▶ RRAA provides throughput improvements of 10%~27.6%
- ▶ Hidden Terminals
 - ▶ Evaluates the ability of the algorithm to quickly infer collision losses and adjust the rate accordingly
 - ▶ RRAA provides throughput gains of 101% and 74% due to its adaptive RTS filter mechanism
- ▶ Field Trials
 - ▶ Conducted to understand how the RA algorithms perform under realistic scenarios
 - ▶ Both static and mobile settings were tested in an busy office setting for a duration of 6 hours
 - ▶ RRAA achieves throughput gains of 15.3% for static and 142.7% for mobile

Conclusions

- ▶ Rate adaptation offers an effective means to facilitate system throughput improvement in 802.11
- ▶ Five common design guidelines were critiqued
- ▶ A new Robust Rate Adaptation Algorithm(RRAA) was proposed
- ▶ Key insight: RA algorithms must infer different loss behaviors and adapt accordingly
- ▶ RRAA was compared with ARF, AARF and SampleRate
- ▶ Experimental analysis showed the superiority of RRAA over the other RA algorithms